

# MEM and CLEAN Imaging of Polarisation Observations of Compact Active Galactic Nuclei



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University College Cork

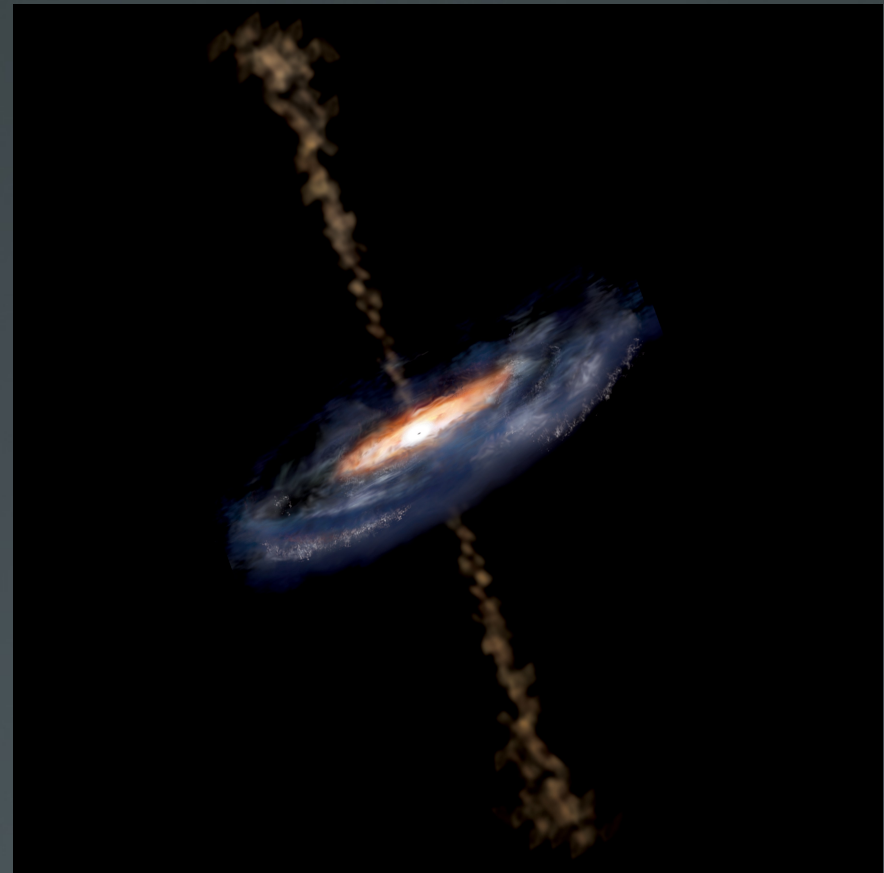


**UCC**  
Coláiste na hOllscoile Corcaigh, Éire  
University College Cork, Ireland

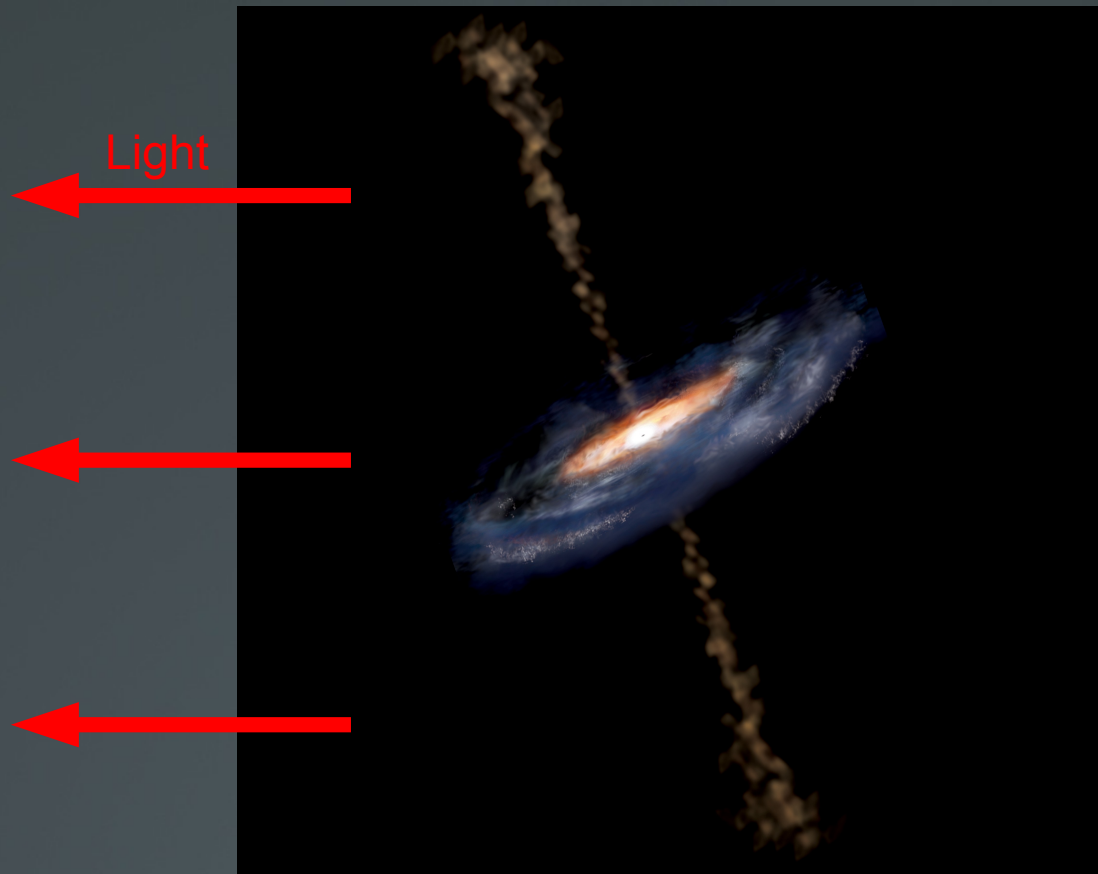


**embarkinitiative**  
Investing in People and Ideas

# Observing an AGN

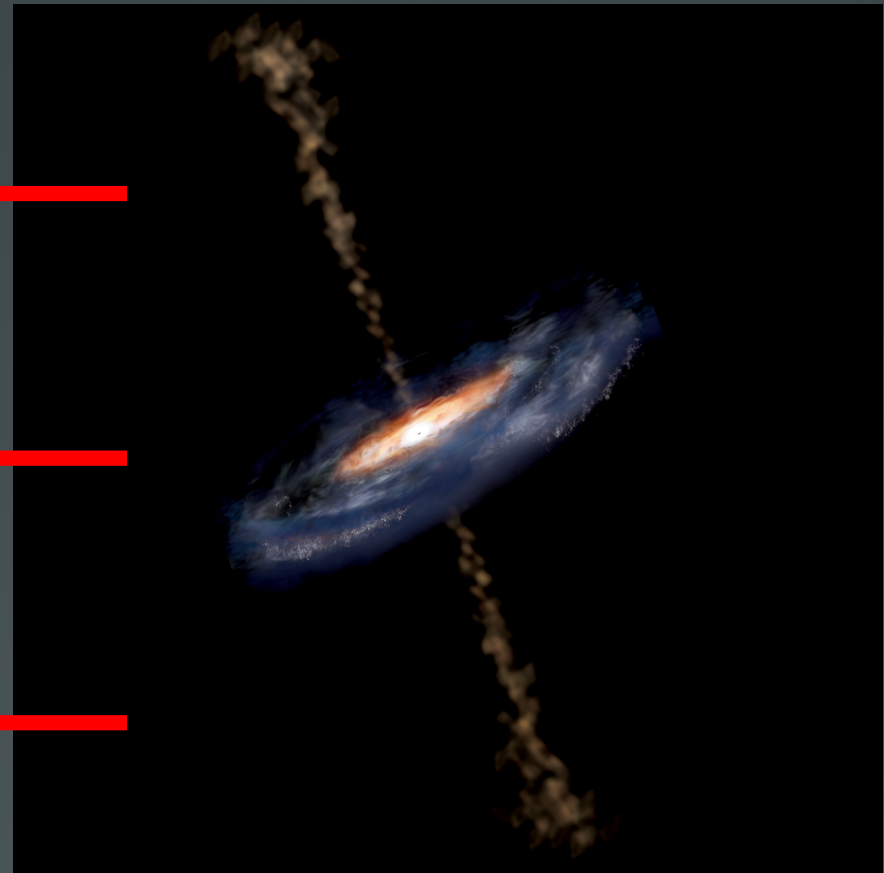
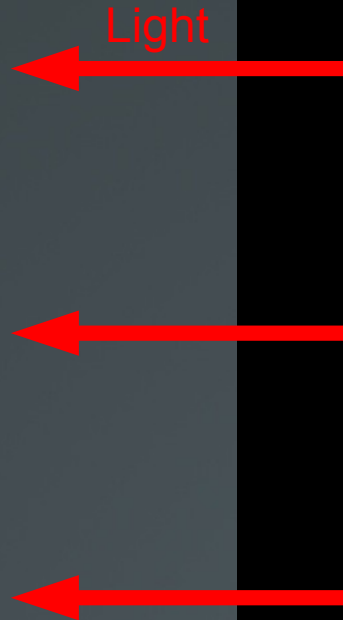


# Observing an AGN





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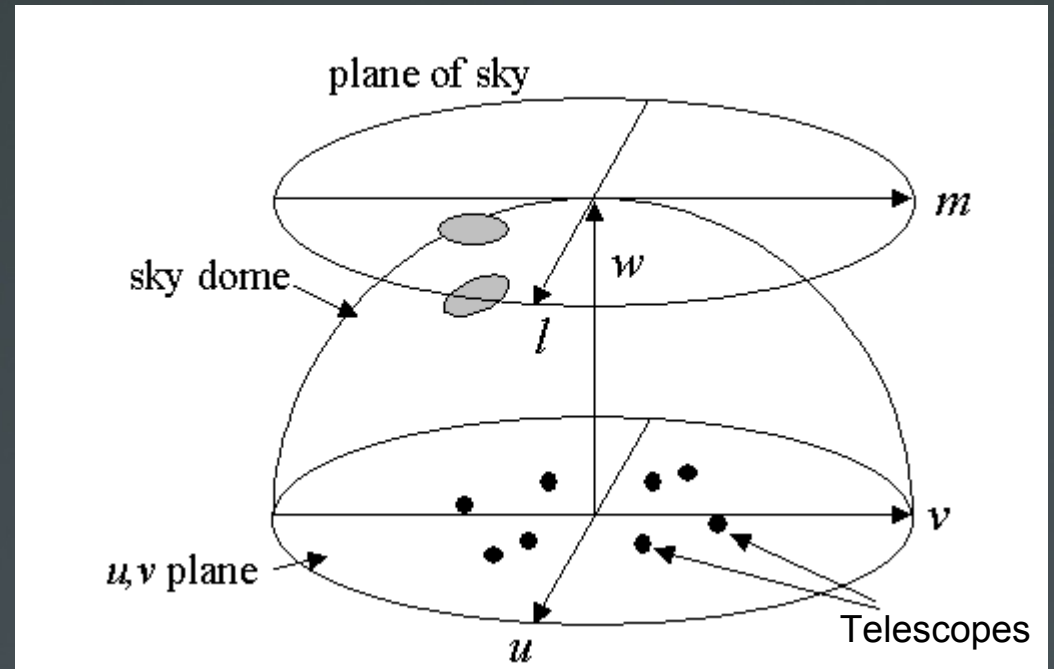
Atmosphere

Atmosphere acts as a lense  
=> Fourier Transform



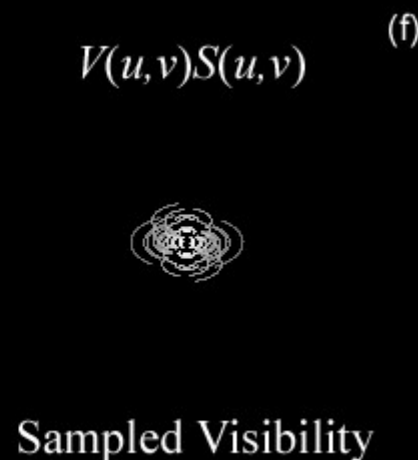
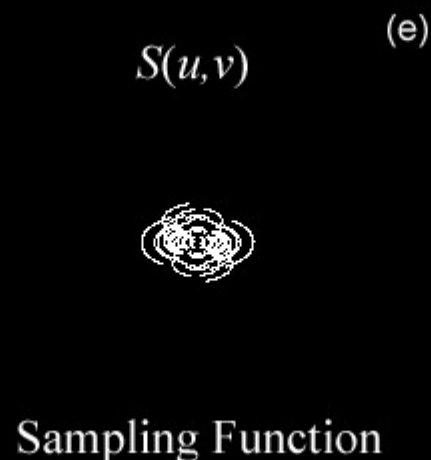
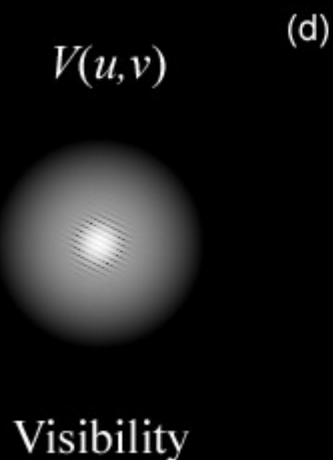
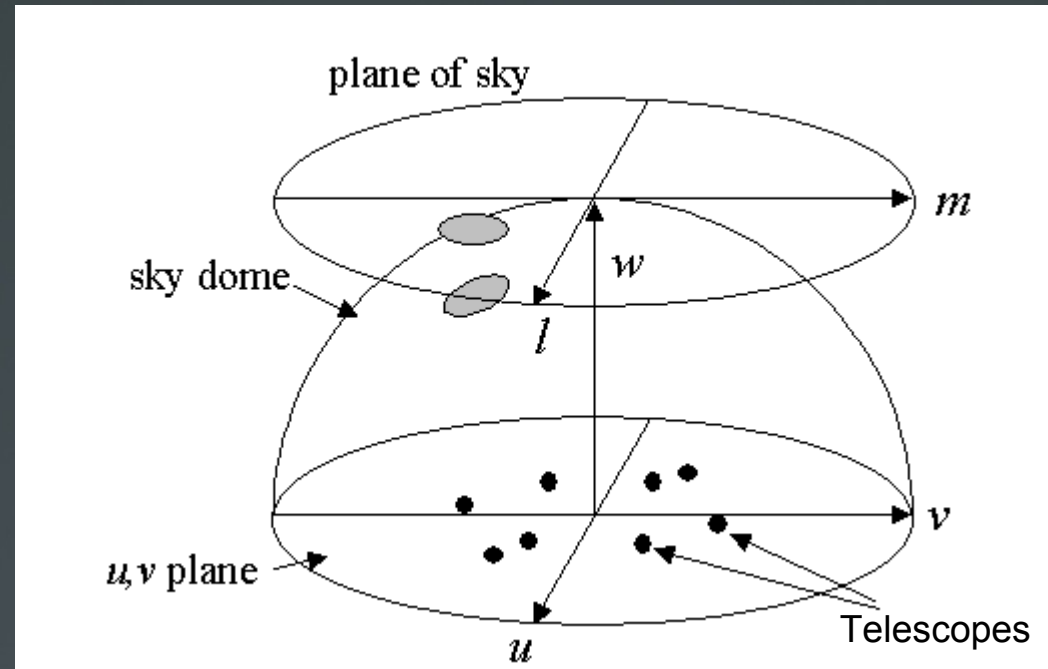
# Observing an AGN

Fourier Transform  
relationship between  
image in sky and the  
visibilities as  
observed by  
telescopes on the  
ground

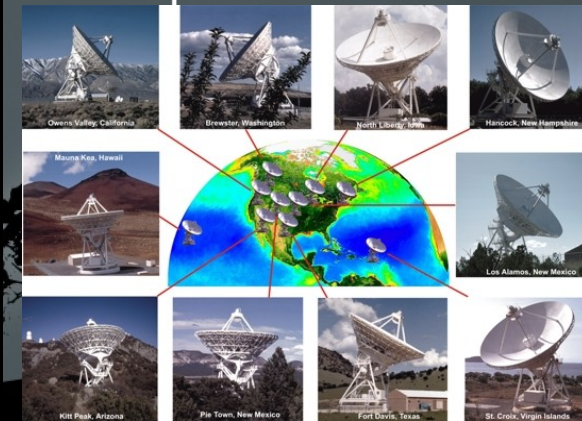


# Observing an AGN

Fourier Transform  
relationship between  
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Not all visibilities are  
sampled

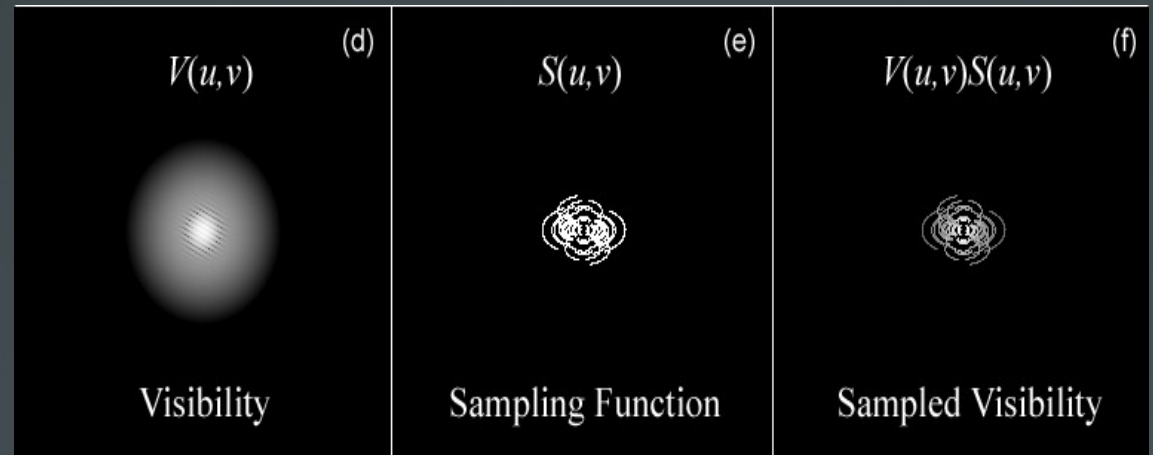


# Observing an AGN

We cannot recover the original map

- some data has been lost
- noise

$$V(u, v) = \hat{I}(x, y)$$





# Observing an AGN

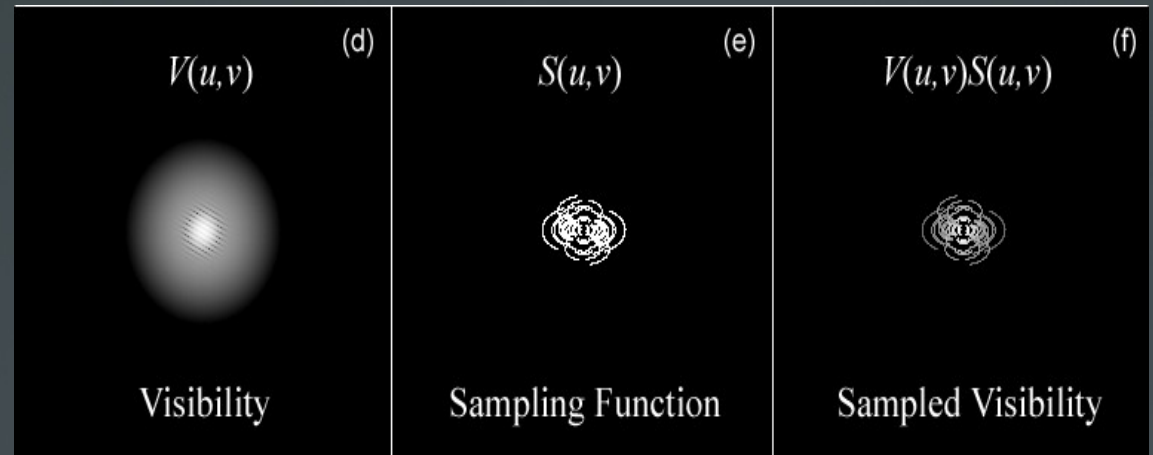
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If we try invert the FT relation, we get a 'dirty' version of the original map

Need a way to 'clean' up this dirty map – to scrub out noise and simulate the effect of the missing visibilities.

$$V(u, v) = \hat{I}(x, y)$$



$$I_d(x, y) = F.T.^{-1}(S(u, v)V(u, v))$$





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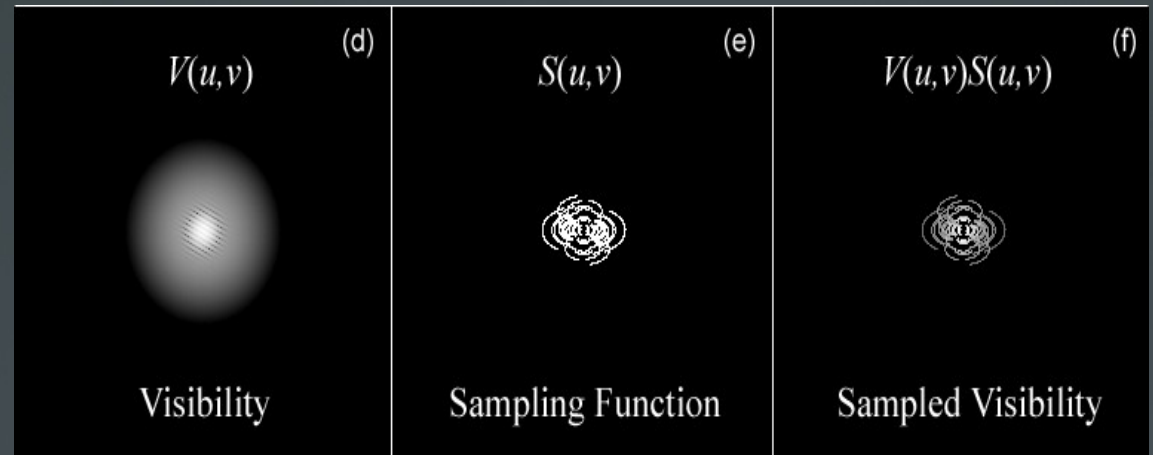
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The CLEAN algorithm

Maximum Entropy Method

$$V(u, v) = \hat{I}(x, y)$$

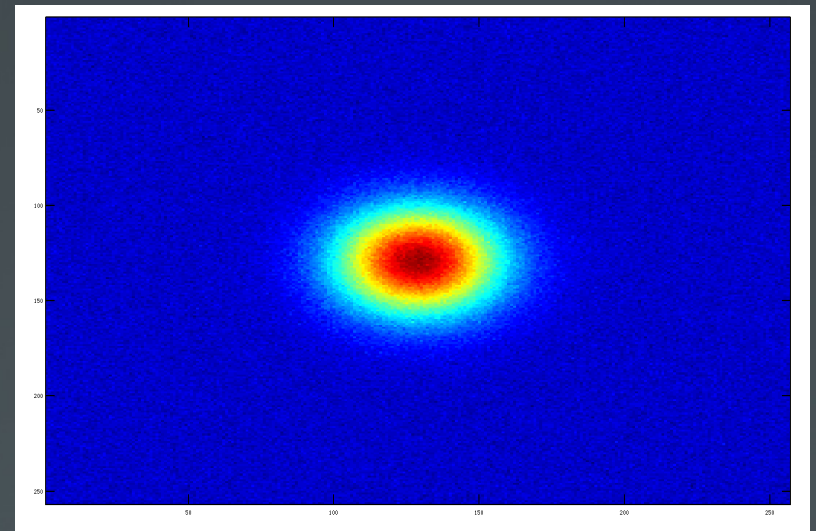
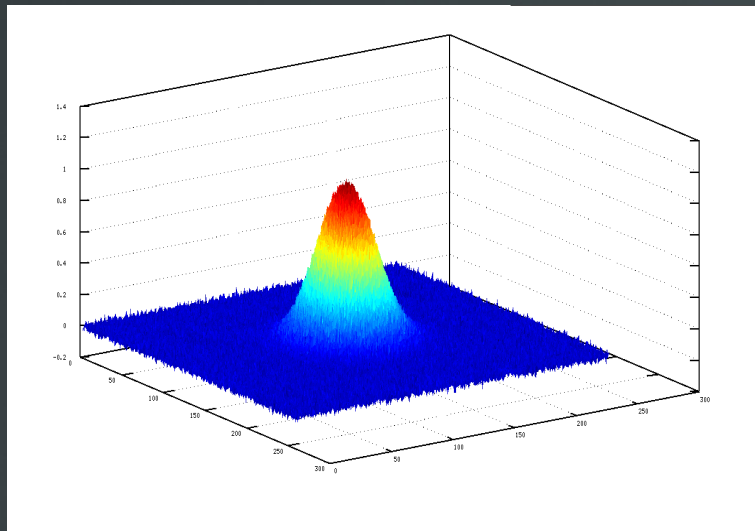


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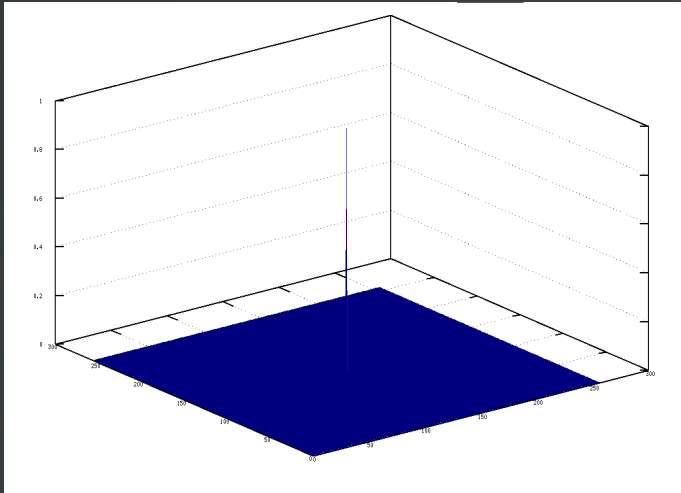
# The CLEAN algorithm

Obtain the dirty map by inverting the observed visibilities



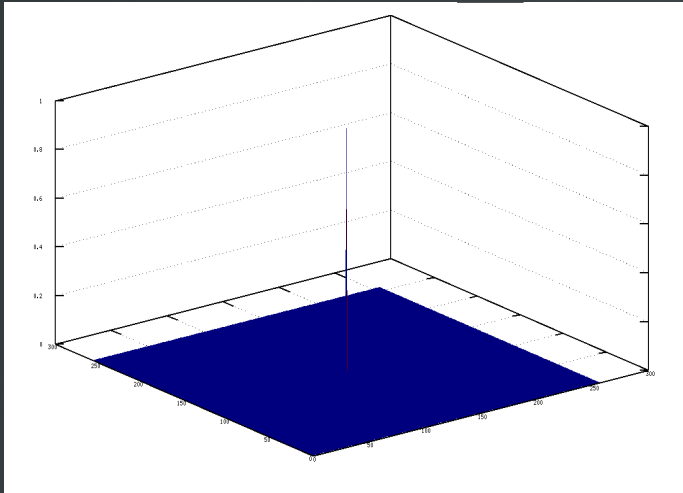
# The CLEAN algorithm

Find the peak of the map

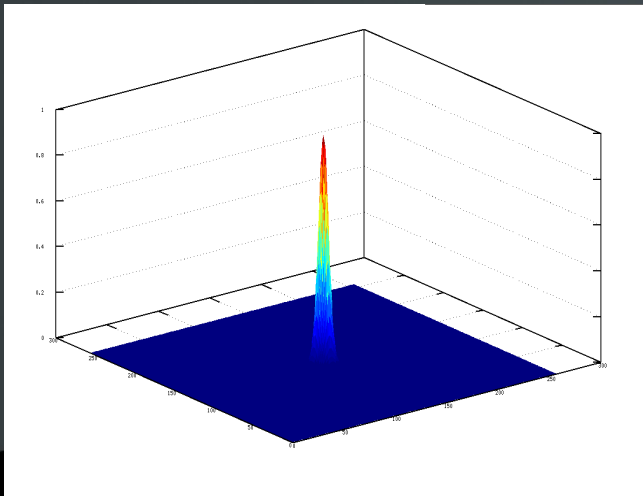


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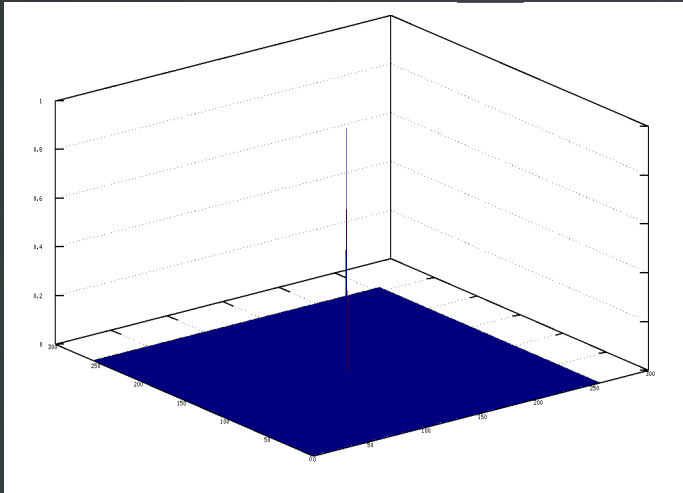
Multiply it by the dirty beam



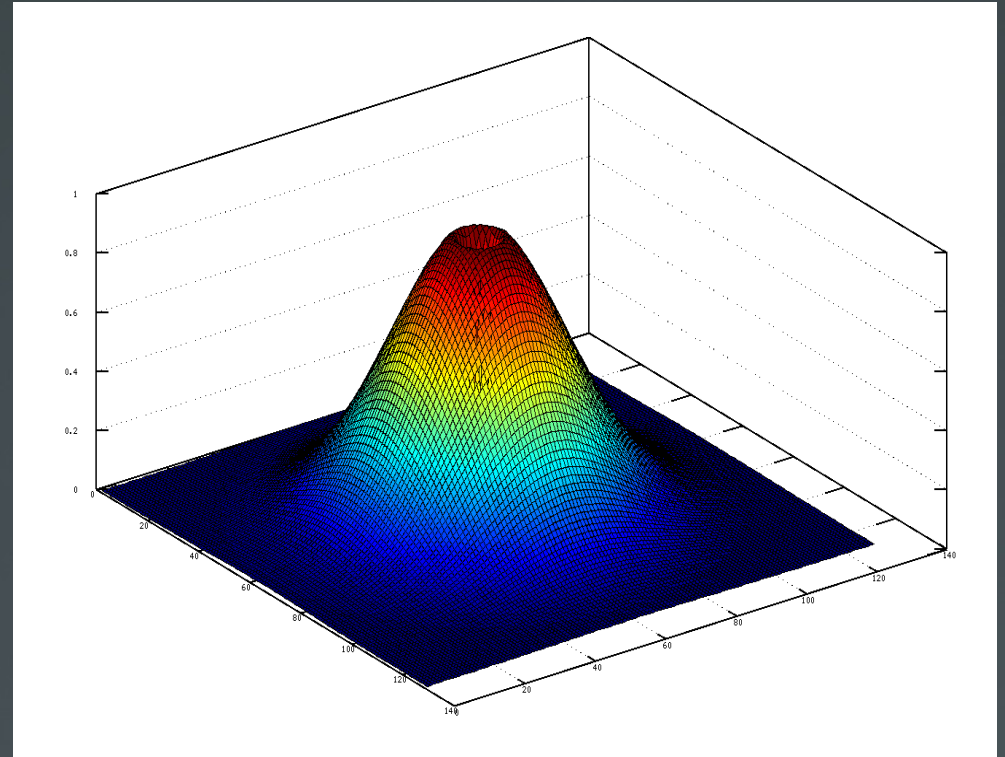
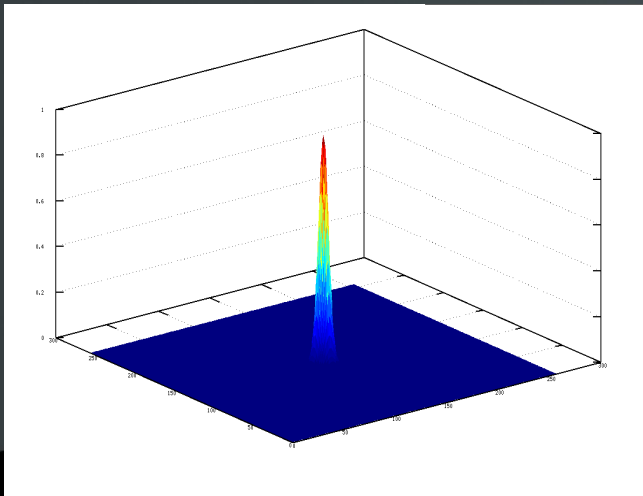


# The CLEAN algorithm

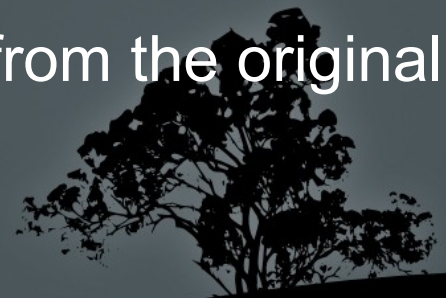
Find the peak of the map



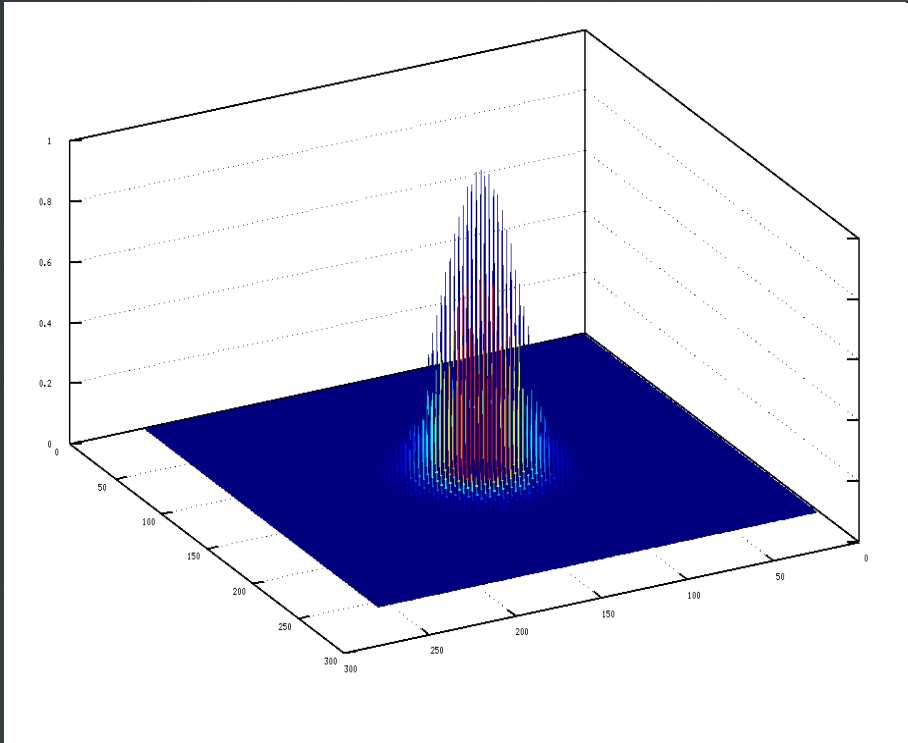
Multiply it by the dirty beam



Subtract this from the original map



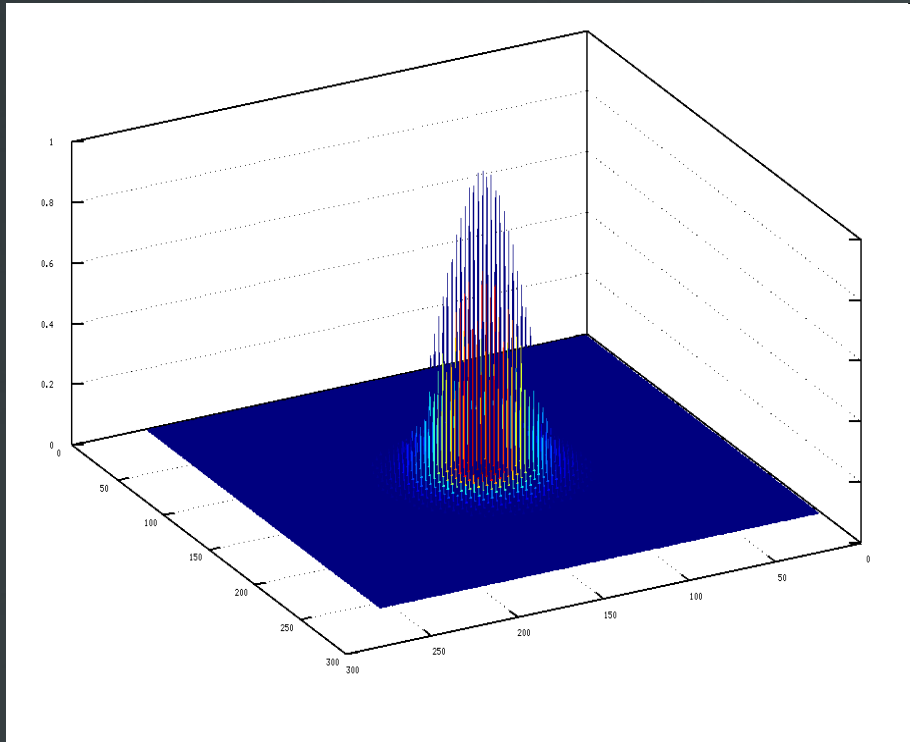
# The CLEAN algorithm



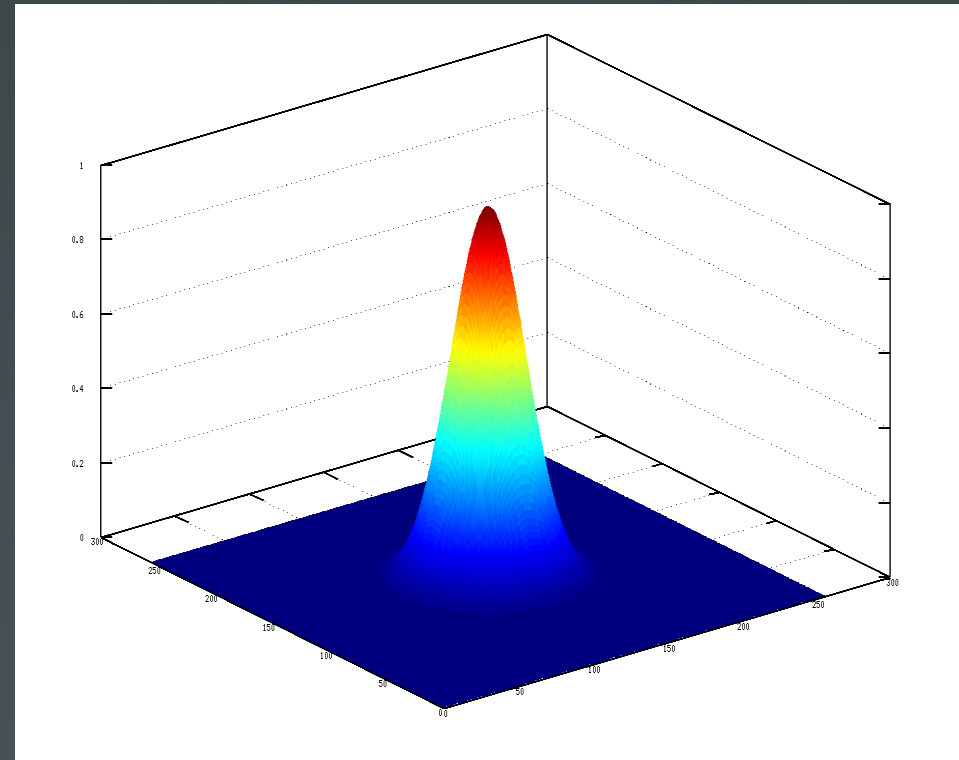
Keep identifying real peaks  
until the residual map is at  
noise level



# The CLEAN algorithm



Keep identifying real peaks  
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noise level



Convolve clean component  
table with clean beam and  
add in residuals

# The CLEAN algorithm



Intuitive

Simple

Easy to implement

Suitable for polarised emission





# The CLEAN algorithm



Intuitive

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Subjective

Difficult to define resolution



# Deconvolution via MEM

## CLEAN

Breaks observations down  
to believable elements

Constructs 'clean' map from  
these elements



# Deconvolution via MEM

## CLEAN

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## Maximum Entropy Method

Starts assuming blank map

Iteratively changes map to  
look more like dirty map

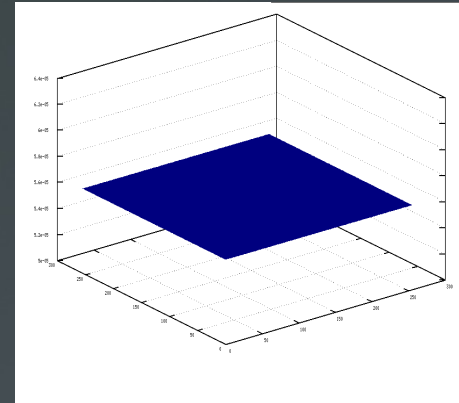
Does this in the most  
conservative way possible

Ensures each successive  
image has maximum  
entropy



# Maximum Entropy Method

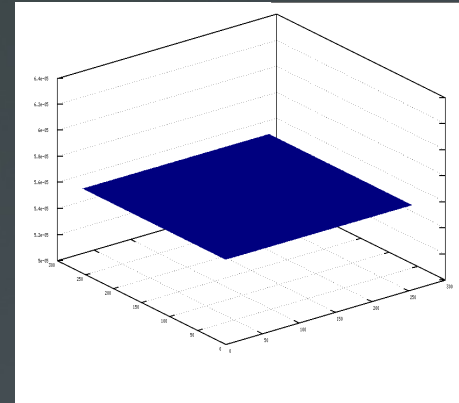
Start with flat map with total flux  
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# Maximum Entropy Method

Start with flat map with total flux equal to zero spacing flux



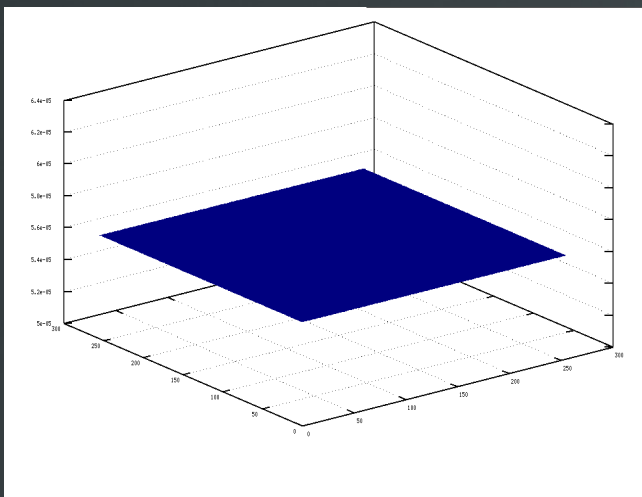
$$J = H(I_m, P_m) - \alpha \chi^2(V_{Im}, V_d)$$

Change the map by a small amount in a direction that maximises J

Balance between entropy (representing noise, and the effect of unsampled visibilities) and fidelity to observed data (very desirable)

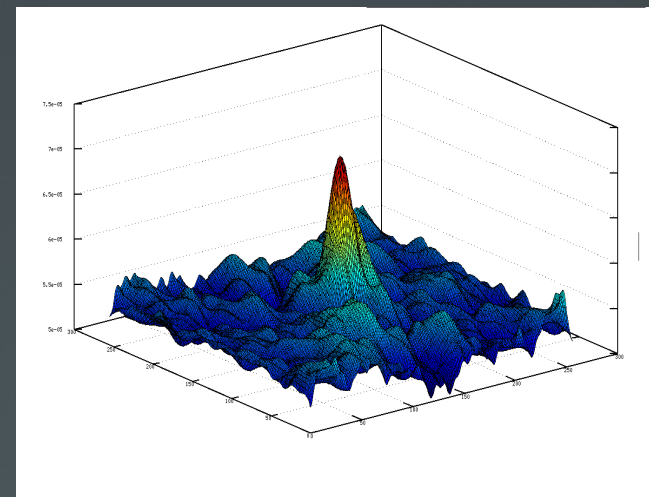


# Maximum Entropy Method



$$J = H(I_m, P_m) - \alpha \chi^2(V_{I_m}, V_d)$$

One iteration



Each step is kept small to ensure that all of the detail is teased out while ensuring that the model map does not converge to the dirty map

'Tug of war' between randomness and reality results in objective model map – only the most persistent features will be included in the model map

# Forms of Entropy

## Shannon Entropy

$$H = - \sum_k I_k (\log(\frac{I_k}{IB_k}))$$

Suitable for Stokes I  
(intensity) imaging.

IB is a bias map  
(normally taken to be a  
flat map)

Implemented widely



# Forms of Entropy

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flat map)

Implemented widely

## Gull and Skilling Entropy

$$H = - \sum_k I_k (\log(\frac{I_k}{IB_k e}) - \frac{1+m_k}{2} \log(\frac{1+m_k}{2}) - \frac{1-m_k}{2} \log(\frac{1-m_k}{2}))$$

Suitable for imaging both  
intensity and polarisation (Stokes  
Q and U)

M is the fractional polarisation

Not implemented widely





# MEM in AIPS

Shannon Entropy MEM deconvolution implemented in AIPS (Astronomy Image Processing System) as the task 'VTESS'


Useful to investigate MEM

Not useful for polarisation studies – largely because Stokes I is always positive, while Stokes Q and Stokes U may be negative

$$P = \sqrt{Q^2 + U^2}$$

$$\chi = \frac{1}{2} \text{ArcTan}\left(\frac{U}{Q}\right)$$

C++ program written to implement MEM with Gull and Skilling entropy – can process polarisation data



# Resolution

## CLEAN

Resolution often taken as the FWHM of a gaussian fitted to the dirty beam.

This is partly due to the fact that CLEAN's 'model' map is a series of delta functions – an unrealistic approximation for most sources



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## Maximum Entropy Method

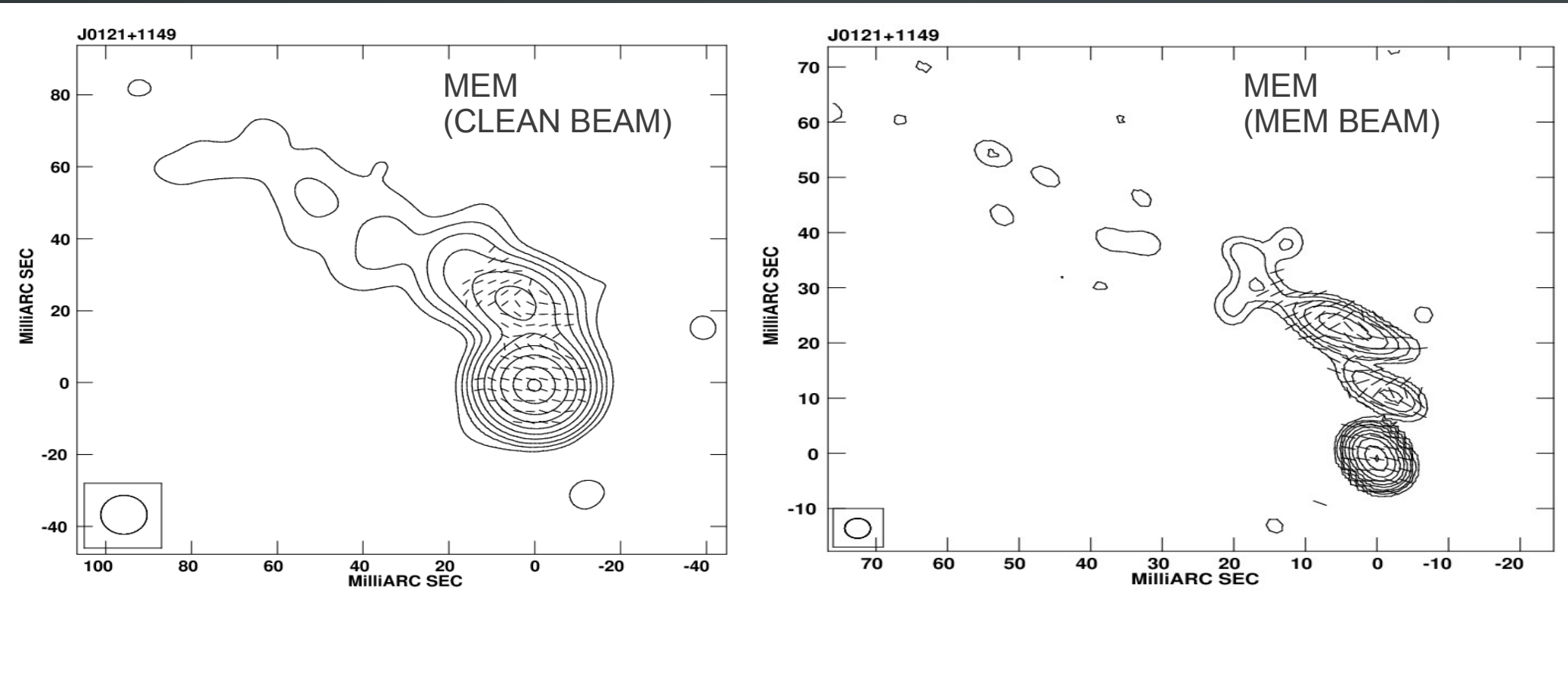
Resolution can be explicitly calculated

$$x_{min} = \frac{1}{4u_{max}}$$

MEM's underlying model is much more realistic than that of CLEAN (but has its own flaws)

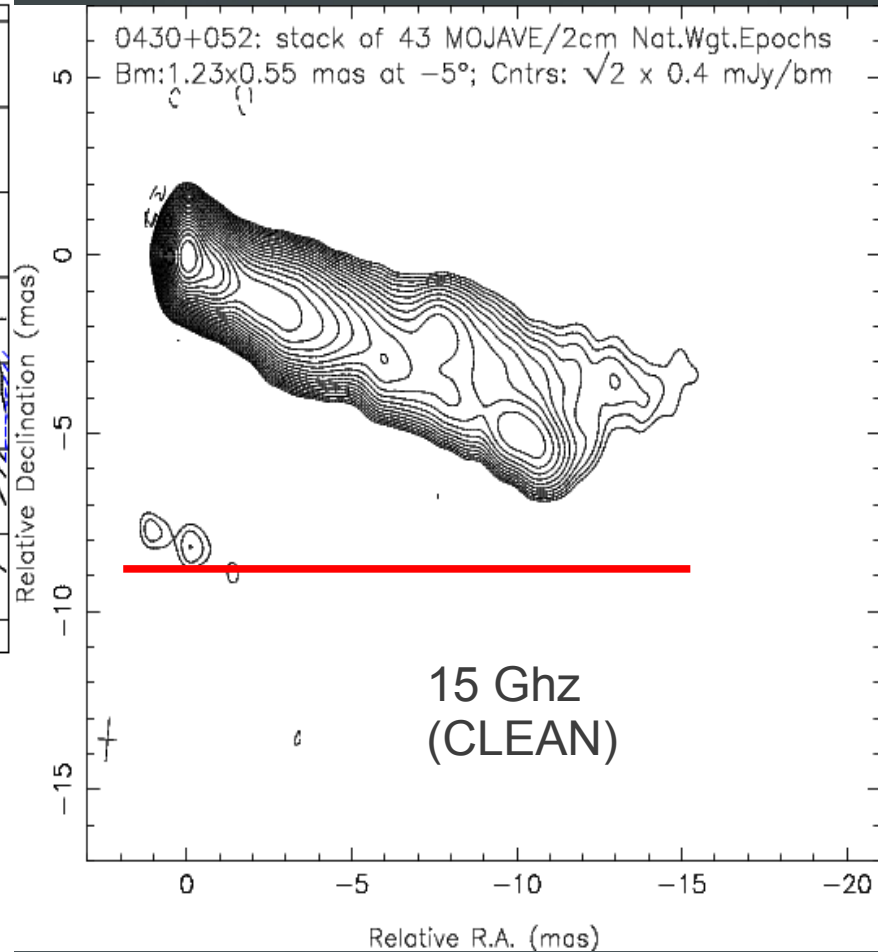
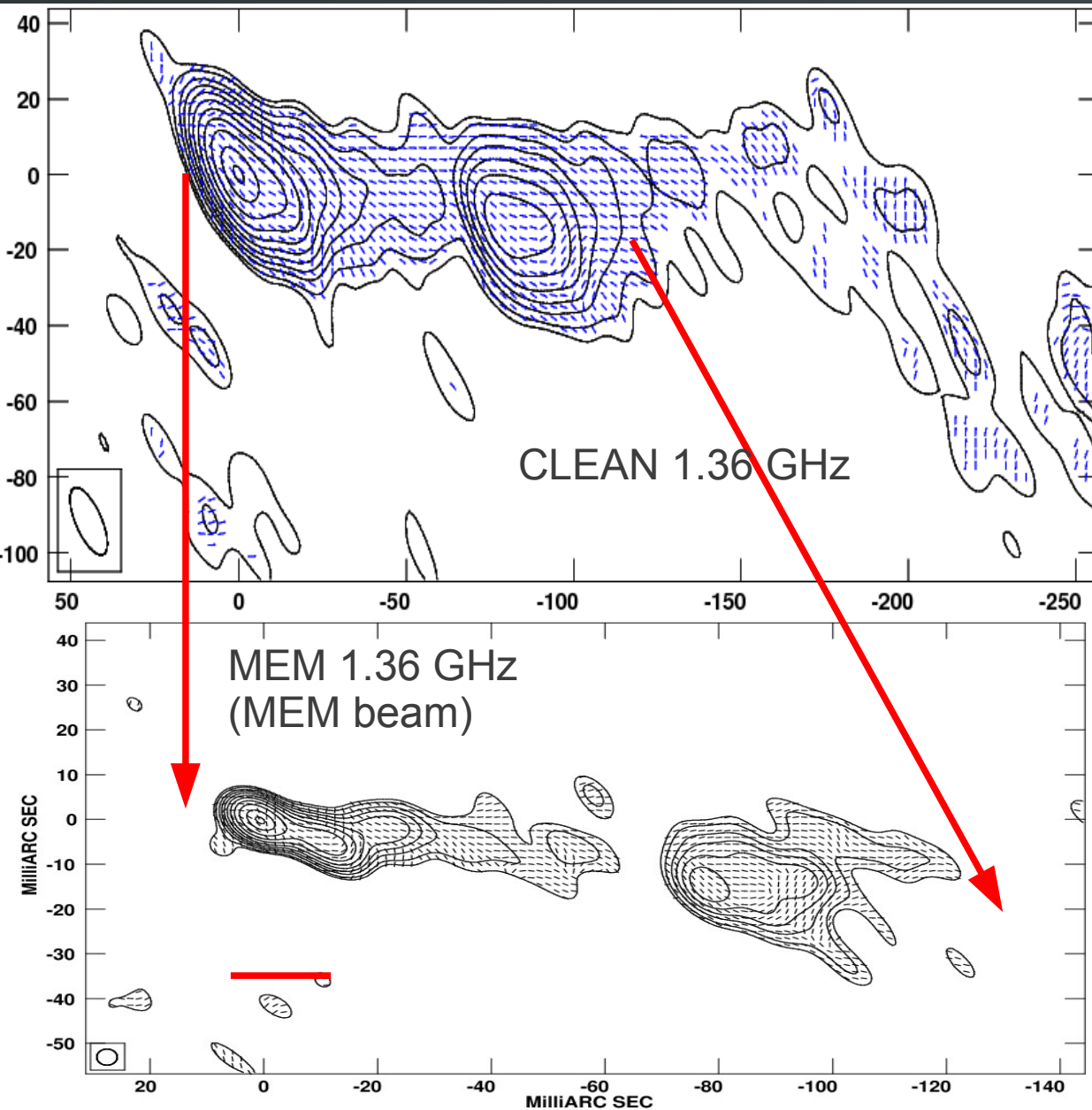


# J0121+1149



The smaller beam loses some of the extended flux, but can reveal new details

# 3C 120



Good agreement between 3 maps  
at different scales



# Summary

MEM is potentially a useful tool in imaging polarised VLBA sources.

Its enhanced resolution over CLEAN could be useful in the study of polarisation phenomena such as Faraday rotation.

MEM is objective and mathematically well based.

MEM can be more difficult to implement than CLEAN. Parameters have to be chosen carefully to get optimal deconvolution.

While MEM and CLEAN maps cannot be compared directly, together they can give a fuller understanding of the source.



# Thanks for your attention

